

How Moving Technology out of your College Classroom will Improve Student Learning

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Key Ideas

Value of Classroom Education = Faculty Interaction Technology is a tool, not a strategy Learning is about change

New Digital Landscape: Technology = three major changes:

1. Relationship to knowledge: Tech is great for content

Digital Content for First Exposure: Google, YouTube, Khan, OpenYale,

MITOpen, iTunesU, Merlot, utubersity, Wikipedia

Podcasts: *Teach to the many, not to the middle*.

2. Social Proximity

Create more class time

Email as a teaching tool

Virtual Office Hours (Skype, Google+Hangout, Spreecast, Join.me, ooVoo, Goober)

Facebook Basics: Profile (friend); Page (like); Group (join)

eCommunication Policy

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The best way to contact me is:	(email, FB, Google+, LinkedIn)
I will respond to e-mail (or FB chat, messages etc.) within hours,	
except on or between (9	pm and 9am etc.)
I am online (FB/Skype/Twitter) o	ndays and also available for
If you want an individual (physical/Skype/chat) appointment me	
• I accept/do not accept Skype/Facebook/LinkedIn friend requests (until graduation).	

3. Customization and gaming

We need to make college more like a good video game.

Merlot.org, SmashFact, SeriousGames, EducationArcade, iTunes

Online Exams before Every Class:

- Improve student preparation
- Create more class time
- Use your LMS Easter, Faster and Better Multiple Choice Questions
- JiTT: Improve your preparation

Make It Stick: The Science of Successful Learning. (Brown, P. C., Roediger, H. L. & McDaniel, M. A (2014) Belknap Press: Exposure, rereading, highlighting and massed practice = false fluency NOT learning)

- Concrete and Personal (matters to me, examples)
- Knowledge is Necessary (but not sufficient)
- Retrieval and Self-Testing (online exams, games)
- Elaboration (connections, analogies, writing)
- Abstract (extracting rules, larger context, mental models)
- Failure (add difficulty, attempts before solutions, feedback)
- Interleaving (varied practice, space out practice)

Teaching Naked Cycle

- Email to prepare (personal entry point)
- Content for **first exposure** (read/watch/do)
- Exam to evaluate (retrieval)
- Writing to **reflect** (elaborate, contextualize)
- Class to challenge (failure, complicate)
- Cognitive Wrappers to self-regulate (abstract)
- eCommunication to reinforce (connections, spacing)

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New Technology Means

Thinking is more important Course design is more important Integration is more important Mission: How are you unique?

Tech is now a more diverse and accessible provider of content.

Class time is expensive.

College is about preparing the mind for the unknown.

Teach Naked. Change a Mind.

Education is not the filling of a pail, but the lighting of a fire.